

Upgrade for virtual brain cell

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A diagram produced by the model showing the response of a Purkinje cell to climbing fiber input while increasing baseline voltage (left to right). Red shows an increased signaling response or "spike" in the dendrites. Credit: OIST

For researchers, making predictions about the outcome of an experiment requires close observation of available data. But in neurobiology, making accurate observations is hampered by the difficulty of measuring the individual cells.

There is a workaround, however: modeling. Simulating the world based on experimental observation allows for accurate predictions, and with sophisticated programming, sophisticated models are possible. That's the case with a computational model of a crucial brain cell, which has just had a thorough upgrade by a scientist at the Okinawa Institute of Science and Technology Graduate University (OIST). Their study was published



in Cell Reports.

This latest model created a virtual version of brain cells known as Purkinje cells. These large nerve cells are found in the brain's cerebellum, where they control the accurate movement of the body. Given this crucial function, it's no surprise that there is a demand for greater understanding about how they work.

To this end, Belgian neuroscientist and head of OIST's Computational Neuroscience Unit, Prof. Erik De Schutter proposed a model to explain its function in 1994, but knew there was room for improvement: "New data would arrive, and we learned there were aspects of the model that couldn't be correct," said Prof. De Schutter. There was a need for an updated model, but it would be a major time investment, and would have to set a new standard for the field. No small task.

This is where Dr. Yunliang Zang entered the picture. Coming from a background of modeling cardiac function, Zang was drawn to the research projects in neuroscience at OIST. "In cardiac modeling, we have to achieve an extensively validated model," said Dr. Zang, "But in computational neuroscience, things are more sloppy. I wanted to do better."

Dr. Zang used this determination to create a model based on experimental data that shows how Purkinje cells can be taught by neural structures called climbing fibers to perform their functions more efficiently. Doing that, however, required building a virtual version of the neuron.

Making this virtual cell is a little like trying to build a cellphone. You need to start with the individual chips and circuitry and put them together in the right way. When it comes to the Purkinje cells, the "chips" are the individual neuronal structures. Previous models were



based on experimental readings from the whole neuron, but Dr. Zang's breakthrough lay in building his model from exact recordings from their constituent parts. The result was like assembling the phone chips to make a functional whole.

But for a model to stand on its feet, it needs to accommodate all the possible outcomes of a variety of situations and give the correct answer every time. Getting to that point meant a lot of reverse engineering using the results from existing studies. "I had to beg scientists from all over the world to share their study data with me," said Dr. Zang. "Getting as much as possible was crucial to get the most complete picture."

With large volumes of data, there are large volumes of problems. Experimental data from one research group would sometimes contradict that from others. Dr. Zang faced the daunting prospect of reconciling these conflicting observations in the model. "I spent two and a half years going back and forth, making sure the model could replicate experimental observations, and I found that the key factor to these differences was the variation in experimental conditions." The result is a more robust and reliable model that clearly explained the inner workings of the neurons.

Imagine you want to touch your cellphone: It's easy for your finger to tap the phone generally, but more of a feat to accurately press the specific icon that takes you to your latest twitter meme. Your cerebellum acts in real time to help you zero in on a target. It is thought to achieve this via neural structures called climbing fibers, which can "teach" other neurons in the cerebellum the correct ways to achieve accurate movement.

Previously, these climbing fiber signals were thought to be binary in their effects, like a guide telling you to move or not to move your hand). But Zang's study shows that climbing fibers can teach Purkinje cells to fire with analogue information, such as pressing a specific button.



Instead of the Purkinje cells responding to the signals with an all-ornothing signal to the body, Zang's model demonstrates they are capable of in-between signals, allowing for the nuance that makes fine targeting possible.

The effect comes down to something called a potassium current, which acts like a brake on signals traveling in the Purkinje cell dendritic trees. Using his simulations, Zang found that varying braking levels by voltage-dependent potassium current achieved the learning effect he was looking for in the <u>cells</u>.

This is just the tip of the iceberg for this model, which promises to serve as a new, more stable foundation for all researchers in the field. "I'm extremely happy. This new <u>model</u> will have a very long shelf life," said Prof. De Schutter, "and it's going to be a new standard for the field."

Provided by Okinawa Institute of Science and Technology

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