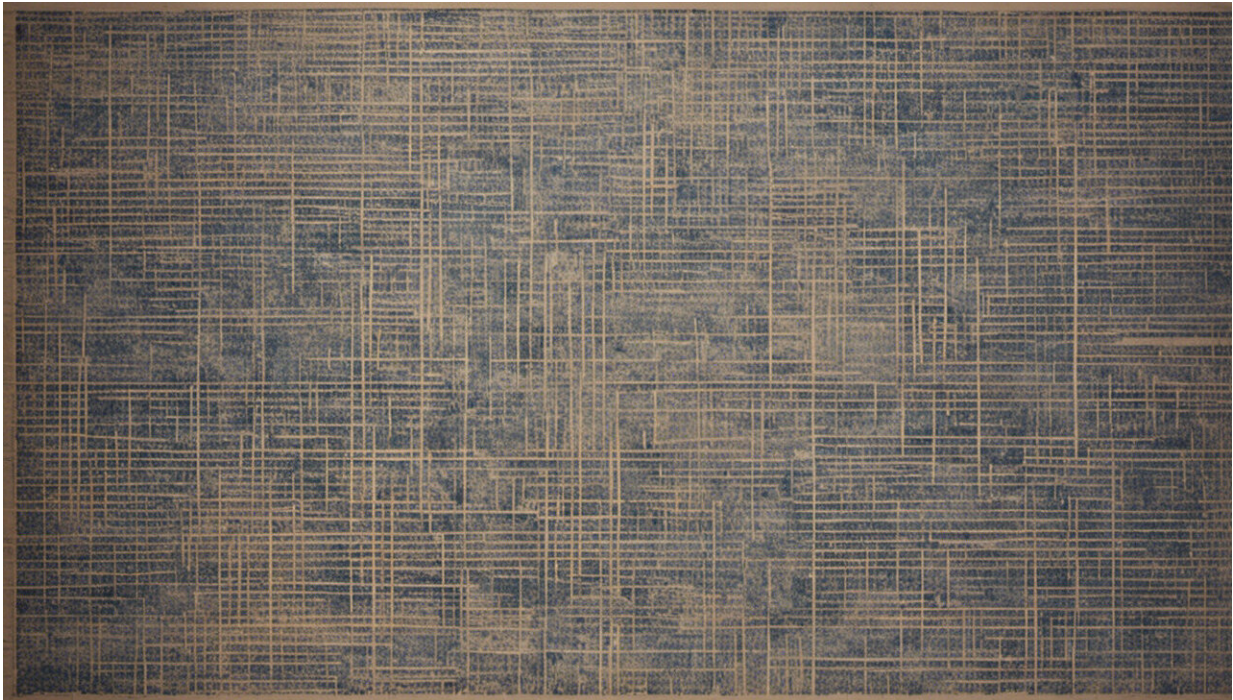


Now everyone's a statistician. Here's what armchair COVID experts are getting wrong

September 14 2020, by Jacques Raubenheimer



Credit: AI-generated image ([disclaimer](#))

If we don't analyze statistics for a living, it's easy to be taken in by misinformation about COVID-19 statistics on social media, especially if we don't have the right context.

For instance, we may cherry pick statistics supporting our viewpoint and

ignore statistics showing we are wrong. We also still need to correctly interpret these statistics.

It's easy for us to share this misinformation. Many of these statistics are also interrelated, so misunderstandings can quickly multiply.

Here's how we can avoid five common errors, and impress friends and family by getting the statistics right.

1. It's the infection rate that's scary, not the death rate

[Social media posts](#) comparing COVID-19 to other causes of death, such as [the flu](#), imply COVID-19 [isn't really that deadly](#).

But these posts miss COVID-19's infectiousness. For that, we need to look at the [infection](#) fatality rate (IFR)—the [number](#) of COVID-19 deaths divided by all those infected (a number we can only estimate at this stage, see also point 3 below).

While the jury is still out, COVID-19 has a [higher IFR](#) than the flu. [Posts implying](#) a low IFR for COVID-19 most certainly underestimate it. They also miss two other points.

First, if we compare the [typical flu IFR](#) of [0.1%](#) with the [most optimistic COVID-19 estimate](#) of 0.25%, then COVID-19 remains more than twice as deadly as the flu.

Second, and more importantly, we need to look at the basic reproduction number (R_0) for each virus. This is the number of extra people one infected person is estimated to infect.

Flu's R_0 [is about 1.3](#). Although COVID-19 estimates vary, its R_0 sits around a [median of 2.8](#). Because of the way infections grow exponentially (see below), the jump from 1.3 to 2.8 means COVID-19 is vastly more infectious than flu.

When you combine all these statistics, you can see the motivation behind our public health measures to "limit the spread." It's not only that COVID-19 is so deadly, it's deadly *and* highly infectious.

2. Exponential growth and misleading graphs

A simple graph might plot the number of new COVID cases over time. But as new cases might be reported erratically, statisticians are more interested in the rate of growth of total cases over time. The steeper the upwards slope on the graph, the more we should be worried.

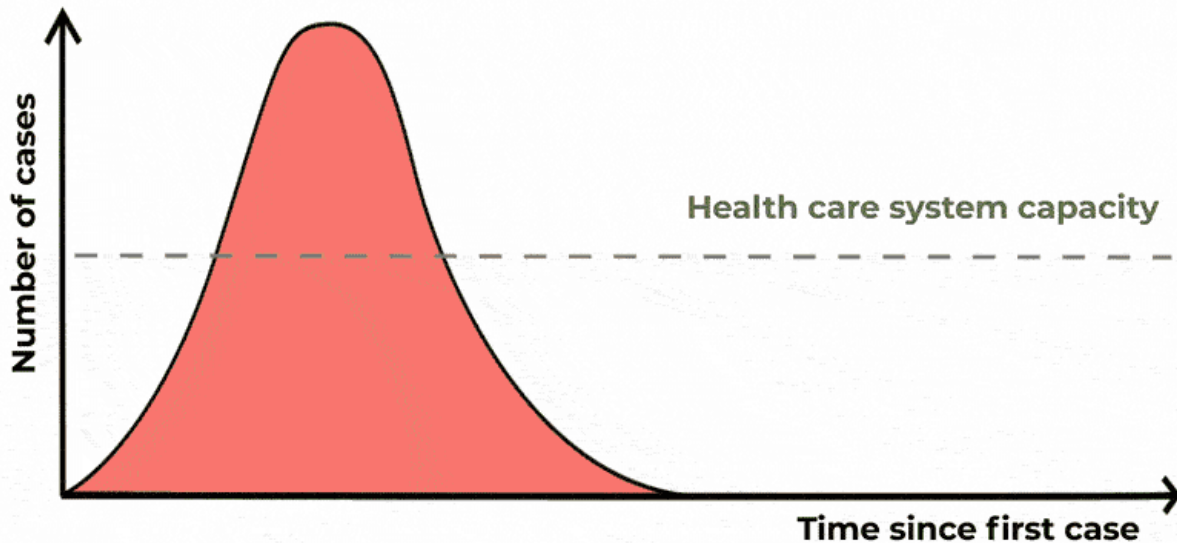
For COVID-19, statisticians look to track [exponential growth](#) in cases. Put simply, unrestrained COVID cases can lead to a continuously growing number of more cases. This gives us a graph that tracks slowly at the start, but then sharply curves upwards with time. This is the curve we want to flatten, as shown below.

However, [social media posts](#) routinely compare COVID-19 figures with those of other causes of death that show:

- more [linear patterns](#) (figures increase with time but at a steady rate)
- much slower-growing [flu deaths](#) or
- [low numbers from early stages of the outbreak](#) and so miss the [impact of exponential growth](#).

Even when researchers talk of [exponential growth](#), they can still mislead.

Flatten the curve



“Flattening the curve” is another way of saying “slowing the spread”. The epidemic is lengthened, but we reduce the number of severe cases, causing less burden on public health systems. Credit: The Conversation/CC BY ND

An Israeli professor's [widely-shared](#) analysis claimed COVID-19's exponential growth "fades after eight weeks." Well, he was clearly wrong. But why?

His model assumed COVID-19 cases grow exponentially over a number of days, instead of over a succession of transmissions, each of which may take several days. This led him to plot only the erratic growth of the outbreak's early phase.

Better visualizations truncate those erratic first cases, for instance by starting from the 100th case. Or they use estimates of the number of days it takes for the number of cases [to double](#) (about six to seven days).

3. Not all infections are cases

Then there's the confusion about COVID-19 infections versus cases. In epidemiological terms, a "case" is a person who is diagnosed with COVID-19, mostly by a positive test result.

But there are many more infections than cases. Some infections don't show symptoms, some symptoms are so minor people think it's just a cold, testing is not always available to everyone who needs it, and testing [does not pick up all infections](#).

Infections "cause" cases, testing discovers cases. US President Donald Trump was close to the truth [when he said](#) the number of cases in the US was high because of the high rate of testing. But he [and others](#) still got it totally wrong.

More testing does not *result* in more cases, it allows for a *more accurate estimate* of the true number of cases.

The best strategy, epidemiologically, is not to test less, but to test as widely as possible, minimizing the discrepancy between cases and overall infections.

4. We can't compare deaths with cases from the same date

[Estimates vary](#), but the time between infection and [death](#) could be as much as [a month](#). And the variation in [time to recovery](#) is even greater.

Some people get really ill and take a long time to recover, some show no symptoms.

So deaths recorded on a given date reflect deaths from cases recorded several weeks prior, when the case count may have been [less than half](#) the number of current cases.

The rapid case-doubling time and protracted recovery time also create a large discrepancy between counts of [active and recovered cases](#). We'll only know the true numbers in retrospect.

5. Yes, the data are messy, incomplete and may change

Some [social media](#) users [get angry](#) when the [statistics are adjusted](#), [fuelling conspiracy theories](#).

But few realize how [mammoth, chaotic](#) and [complex](#) the task is of tracking statistics on a disease like this.

Countries and even states may count cases and deaths differently. It also takes [time](#) to gather the data, meaning retrospective adjustments are made.

We'll only know the true figures for this pandemic in retrospect. Equally so, early models were not necessarily wrong because the modelers were deceitful, but because they had insufficient data to work from.

Welcome to the world of data management, data cleaning and data modeling, which many armchair statisticians don't always appreciate. Until now.

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