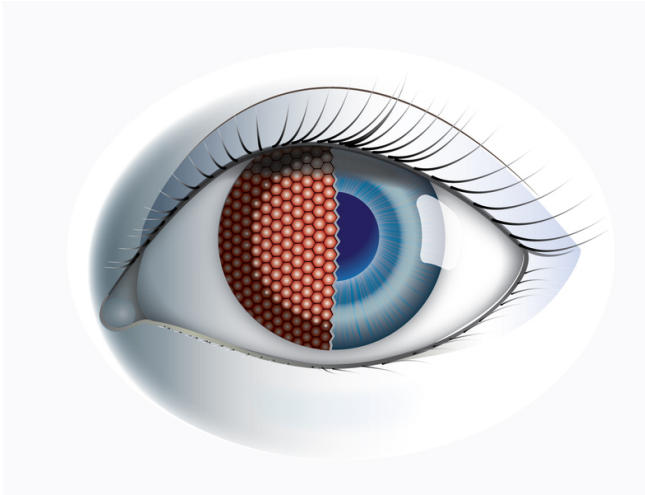


Surprising similarity in fly and mouse motion vision

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The neural circuits for motion vision are surprisingly similar in the fly and mouse brain. Credit: MPI of Neurobiology/ Schorner

At first glance, the eyes of mammals and those of insects do not seem to have much in common. However, a comparison of the neural circuits for detecting motion shows surprising parallels between flies and mice. Scientists have learned a lot about the visual perception of both animals in recent years. Alexander Borst at the Max Planck Institute of Neurobiology in Martinsried and Moritz Helmstaedter at the Max Planck Institute for Brain Research, both of whom have made a significant contribution to the current level of knowledge in the case of flies and mice, have now demonstrated the similarities.

A fly's eye consists of more than a thousand individual facets and can cover most of the head's surface. This provides flies with a panoramic view, as it were. Human eyes, in comparison, are small but mobile. Both can see colour, but the colour spectra are different. The fly [brain](#) can also detect more than 80 images per second separately from

one another, while our limit is 24 images per second. Insects therefore see rapid movements much better and more precisely than we humans.

Despite all these differences, "seeing" is an essential sense for flies and humans – and their eyes face a similar problem: individual photoreceptors only "see" individual pixels in an overall image. The brain therefore needs to compute shapes, distances or movements from these individual items of information. But how? In their comparison of the visual systems of flies and mice, Alexander Borst and Moritz Helmstaedter have now been able to demonstrate that a few very efficient basic rules apparently determine these computations. "Insects and mammals are separated by about 550 million years of development and yet there are surprising parallels in how their brains process visual [motion](#) information," explains Alexander Borst, who, together with his department at the Max Planck Institute of Neurobiology, analysed the [neural circuits](#) underlying motion vision in the fly brain. "It looks as if we have a very robust solution for computing the direction of motion with neurons," adds his colleague Moritz Helmstaedter, who studies the wiring diagram of the [mouse brain](#) at the Max Planck Institute for Brain Research. In their article in the journal *Nature Neuroscience*, the two researchers have now elaborated the system parallels.

Splitting, processing and merging

Photoreceptors respond to changes in contrasts – they increase or reduce their activity depending on whether a previously bright point darkens or a dark point brightens. A number of years ago, Alexander Borst and his team demonstrated that photoreceptors in the fly eye pass their information onto two groups of cells: one responds only to a dark-light change ("light on"), the other group recognizes only light-dark changes ("light off"). Scientists have known about a similar separation of

contrast changes in the form of ON and OFF bipolar *Neuroscience* 2015 [DOI: 10.1038/nn.4050](https://doi.org/10.1038/nn.4050)
cells in the mammalian retina for more than 40
years. This parallel, however, is just the first of
several similarities.

Provided by Max Planck Society

Following the splitting into ON and OFF channels,
the direction of motion is computed from the
information delivered by the photoreceptors in each
channel separately. Once the direction of motion is
computed, the information from ON- and OFF-
channels is fused and represented as vector
coordinates along four orthogonal directions:
rightward, leftward, downward and upward.

Proven circuit as basis

"This is where the parallels end," says Moritz
Helmstaedter. In the mouse brain, the fusion of ON
and OFF channels still takes place very early in the
wiring. The motion information originates from a
relatively small area in the field of vision and is now
linked with other information and sent to higher
brain regions. In the fly, on the other hand, the
motion direction computed in this way has already
reached the neurons that affect behaviour: the
motion information originates from a large area in
the field of vision and, based on this, the neurons
can trigger a change of course through the wing
muscles, for example.

There could be two reasons for the parallels in the
processing of movements that have now been
shown. One is that the neural circuit already existed
in the common ancestor of these very different
species. Alternatively, the same circuits could have
developed independently of one another in
mammals and insects. Regardless of the origin of
the parallels, their existence shows that it must be a
very robust and proven processing pathway. "We
assume that this circuit represents the best-
possible computation of motion directions by
neurons – requiring the minimum number of cells
and entailing maximum energy efficiency," says
Alexander Borst, summarizing the results. This is a
finding that may be an important basis for the
development of artificial systems but also for
understanding brain functions.

More information: "Common circuit design in fly
and mammalian motion vision." *Nature*

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